

CLAIMS

I/We claim:

1. A method for writing a hypermedia file to a multimedia storage
5 device, comprising:

depicting a content of the hypermedia file in a graphical user
interface using an application in a computer system;

associating a write actuator with the content of the hypermedia
file depicted in the graphical user interface;

10 packaging the hypermedia file for storage in the multimedia
storage device upon a manipulation of the write actuator; and

writing the hypermedia file to the multimedia storage device.

2. The method of claim 1, wherein the step of associating the write
15 actuator with the content of the hypermedia file depicted in the graphical user
interface further comprises depicting the write actuator in the graphical user
interface concurrent with the content of the hypermedia file.

3. The method of claim 1, further comprising:

20 detecting a depiction of the content of the hypermedia file in the
graphical user interface; and

wherein the step of associating the write actuator with the
content of the hypermedia file depicted in the graphical user interface occurs
upon a detection of the depiction of the content of the hypermedia file in the
25 graphical user interface.

4. The method of claim 1, wherein the step of packaging the
hypermedia file for storage in the multimedia storage device upon the
manipulation of the write actuator further comprises downloading a streamed
30 element of the hypermedia file.

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5. The method of claim 4, wherein the step of writing the hypermedia file to the multimedia storage device further comprises writing the streamed element to the multimedia storage device.

6. The method of claim 1, wherein the step of packaging the hypermedia file for storage in the multimedia storage device upon the manipulation of the write actuator further comprises rewriting a uniform resource locator in the hypermedia file associated with a remotely stored element to a local designation associated with the multimedia storage device.

7. The method of claim 1, further comprising determining if the multimedia storage device is in a ready state for writing the hypermedia file thereto.

8. The method of claim 7, further comprising generating a prompt in a graphical user interface informing a user that the multimedia storage device is not in a ready state when it has been determined that the multimedia storage device is not in the ready state.

9. A program embodied in a computer readable medium for writing a hypermedia file to a multimedia storage device, comprising:

code that associates a write actuator with a content of the hypermedia file depicted in a graphical user interface generated by an application;

code that packages the hypermedia file for storage in the multimedia storage device upon a manipulation of the write actuator; and
code that writes the hypermedia file to the multimedia storage device.

10. The program embodied in a computer readable medium of claim 9, wherein the code that associates the write actuator with the content of the hypermedia file depicted in the graphical user interface generated by the

application further comprises code that generates the write actuator in the graphical user interface concurrent with the content of the hypermedia file.

11. The program embodied in a computer readable medium of claim 9, further comprising:

code that detects a depiction of the content of the hypermedia file in the graphical user interface; and

wherein the code that associates a write actuator with the content of the hypermedia file depicted in a graphical user interface generated by an application further comprises code that associates the write actuator with the content of the hypermedia file upon a detection of the depiction of the content of the hypermedia file in the graphical user interface.

12. The program embodied in a computer readable medium of claim 9, wherein the code that packages the hypermedia file for storage in the multimedia storage device upon the manipulation of the write actuator further comprises code that downloads a streamed element of the hypermedia file.

13. The program embodied in a computer readable medium of claim 12, wherein the code that writes the hypermedia file to the multimedia storage device further comprises code that writes the streamed element to the multimedia storage device.

14. The program embodied in a computer readable medium of claim 9, wherein the code that packages the hypermedia file for storage in the multimedia storage device upon the manipulation of the write actuator further comprises code that rewrites a uniform resource locator in the hypermedia file associated with a remotely stored element to a local designation associated with the multimedia storage device.

15. The program embodied in a computer readable medium of claim 9, further comprising determining if the multimedia storage device is in a ready state for writing the hypermedia file thereto.

16. The program embodied in a computer readable medium of claim 15, further comprising generating a prompt in a graphical user interface informing a user that the multimedia storage device is not in a ready state when it has been determined that the multimedia storage device is not in the ready state.

17. A system for writing a hypermedia file to a multimedia storage device, comprising:
a processor circuit including a processor and a memory;
write logic stored in the memory and executable by the processor, the write logic comprising:
logic that associates a write actuator with a content of the hypermedia file depicted in a graphical user interface generated by an application;
logic that packages the hypermedia file for storage in the multimedia storage device upon a manipulation of the write actuator; and
logic that writes the hypermedia file to the multimedia storage device.

18. The system of claim 17, wherein the logic that associates the write actuator with the content of the hypermedia file depicted in the graphical user interface generated by the application further comprises logic that generates the write actuator in the graphical user interface concurrent with the content of the hypermedia file.

19. The system of claim 17, wherein the logic that packages the hypermedia file for storage in the multimedia storage device upon the

manipulation of the write actuator further comprises logic that downloads a streamed element of the hypermedia file.

20. The system of claim 19, wherein the logic that writes the
5 hypermedia file to the multimedia storage device further comprises logic that writes the streamed element to the multimedia storage device.

21. The system of claim 17, wherein the logic that packages the
hypermedia file for storage in the multimedia storage device upon the
10 manipulation of the write actuator further comprises logic that rewrites a uniform resource locator in the hypermedia file associated with a remotely stored element to a local designation associated with the multimedia storage device.

- 15 22. A system for writing a hypermedia file to a multimedia storage device, comprising:
means for depicting the content of the hypermedia file in a graphical user interface using an application in a computer system;
means for associating a write actuator with the content of the
20 hypermedia file depicted in the graphical user interface;
means for packaging the hypermedia file for storage in the multimedia storage device upon a manipulation of the write actuator; and
means for writing the hypermedia file to the multimedia storage device.

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23. The system of claim 22, wherein the means for associating the write actuator with the content of the hypermedia file depicted in the graphical user interface further comprises means for depicting the write actuator in the graphical user interface concurrent with the content of the hypermedia file.

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24. The system of claim 22, further comprising means for detecting a depiction of the hypermedia file in the graphical user interface.

25. The system of claim 22, wherein the means for packaging the hypermedia file for storage in the multimedia storage device upon the manipulation of the write actuator further comprises means for downloading a streamed element of the hypermedia file.

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26. The system of claim 25, wherein the means for writing the hypermedia file to the multimedia storage device further comprises means for writing the streamed element to the multimedia storage device.

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27. The system of claim 22, wherein the means for packaging the hypermedia file for storage in the multimedia storage device upon the manipulation of the write actuator further comprises means for rewriting a uniform resource locator in the hypermedia file associated with a remotely stored element to a local designation associated with the multimedia storage

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device.